

BATRUN

PRESENTED BY  **Black Diamond**

Batrun 2025 - Race Briefing

Welcome to Batrun 2025

We hope you are ready to take on the challenge of night running and to experience the magic that exists on the mountain at night above the Mother City as you make your way up and down the iconic peaks of Devil's Peak, Maclears Beacon and Lion's Head from our Race Village in Oranjezicht.

Please note that the Race Village has moved to [Homestead Park, 87 Upper Orange Street, Oranjezicht.](#)

Here are a few important details for Race Day:

Registration

1. **Registration** is at **Homestead Park from 5pm to 6:45 pm on Saturday 1 March.**
2. Please park responsibly in the streets surrounding Homestead Park, don't park across driveways or entrances and don't leave anything visible in your car. Please be mindful that you are in a residential area, particularly after the race in the early hours of the morning.
3. There is **no parking at Gardens Rugby Club.**
4. At Registration, you will have **your gear checked before you collect your race number.** Please bring a **photo ID with you.**
5. **Gear Check:** Please visit the website (www.batrun.co.za) for a full list of compulsory gear. Yes, that means you have to carry everything on the list. **Space blanket, head lamp and spare head lamp, waterproof jacket** - are the most important items and are non-negotiables.

The Race

6. Race starts at **7pm sharp** with a lead out bakkie to the trailhead.
7. **Safety protocols:** Please try and stick together in small groups on the lonely sections. Don't leave a fellow runner in distress, call the number **(087 22 7292)** on your race number if it's an emergency.
8. **Dropping out/DNF:** Please only ever drop out at the Aid Station, making sure you tell a race official that you are out and that they report your number to the medics or event organisers, otherwise we will look for you all night!

9. Save the **emergency number 087 22 7292** to your phone before the race.
10. **Aid Station and Check Points:** Please do not run through the Aid Station without a volunteer taking your number down; slow down and make sure you have been recorded. **Remember** you have a headlamp on and it's bright, so either turn it off at the Aid Station or be aware of it. Thanks! The timing teams at the three check points (Devil's Peak, Maclears and Lion's Head) need to note your number, so make sure they get it, it's not their responsibility, it's yours.
11. **Litter:** Nothing needs to be said here, you know the drill. Just don't!
12. **Toilets:** These are at the **Aid Station at the base of Platteklip** or at **Race Village at Homestead Park**.
13. **The GPX file and Route Description** can be found on our website (www.batrun.co.za).
14. **Please note the route for the final section back to the Race Village.** At the trail junction above Molteno Road, take a left down to Molteno Road, and take an immediate right onto Rugby Road and follow the markers home to Homestead Park via Sidmouth Road. We will have marshals patrolling at this junction and certain sections on the route.
15. **Finish Line:** Please again make sure our timer has you accounted for, grab a Jack Black and enjoy the finish line festivities.
16. **Cut Offs:** You have until **10pm at Platteklip base going up, 1:30am at Platteklip base on the way towards Lion's Head** and eventually home. Final Cut Off is **5am at the finish, don't miss that one.** Cut Offs are final, the sweep will move according to the back of the field.
17. Lastly thanks to all the **volunteers** who make Batrun possible, it needs to be said every time, they are the heroes. Thank you to every single person for giving up your evening to be involved in supporting Batrun, you are all absolute legends.
18. Batrun's shared values and community spirit are what makes this race special. Be part of it and add to it because it's all of ours.
19. **Have an amazing experience. Smile, be safe and enjoy the spirit of Batrun.**